GRACE YUHAS

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Character Design and Storyboard Artist who is passionate about bringing stories from imagination and real life to the big screen.

EDUCATION

Purdue University, West Lafayette, IN

Fractal Student Showcase, Purdue University, Selected Animation - "The Gambler" May 2023

California Institute of the Arts Extended Studies, Valencia, CA

Summer Animation Residency, Program: Design, Story, Life Drawing Summer 2024

Portfolio Development Workshop in Character Design Summer 2023

WORK EXPERIENCE

Animation Research Apprentice, Purdue University, Remote

July 2023 - Aug 2023

Created character designs, character rigs, and animations for the 2D animated series "Tres Mall" under Professor Derek Larson. Utilized ToonBoom Harmony and Photoshop. Scheduled meetings to discuss storyline and character personalities in order to create authentic and believable scenes.

Disney College Program, Walt Disney World Resort, Orlando, FL

Jan 2024 - May 2024

Attractions Cast Member at Walt Disney World. Operated the Pirates of the Caribbean attraction and organized guest flow for parades and fireworks. Utilized the Disney Five Keys of safety, courtesy, inclusion, show, and efficiency to immerse guests in the stories of the attractions while ensuring park operation harmony.

Fleet Feet Outfitter, Fleet Feet, West Lafayette, IN

Aug 2023 - Present

Encouraged the local community to stay active by providing a personalized shoe/insert fitting experience, assisted in choosing proper gear and nutrition supplements according to their need, and fostered community engagement through participating in events such as local races and run clubs and assisting in the creation of social media posts.

TEAMWORK AND LEADERSHIP EXPERIENCE

Purdue University Run Club, Purdue University, West Lafavette, IN

Aug 2022- Present

Competed in and hosted National Intercollegiate Running Club Association (NIRCA) cross country and track meets. Assisted and competed in club races, practices, fundraising, big/little program, and team service events.

SKILLS/PERSONAL

Software: Adobe Photoshop, Illustrator, Premiere Pro, Substance Painter, ToonBoom Harmony, Maya, Blender, Houdini, Python

Competencies: Illustration, Character Design, Storyboarding, Environment Design, 3D modeling, 3D/2D animation, Compositing, collaborative and can work independently, friendly customer service, creative problem solving

Personal: I draw much of my inspiration from life, so I love finding new activities and studying new topics. I currently compete for Purdue Run Club, go hiking and camping with Purdue Outing Club, and participate in other activities like swing dancing, acting classes, and IML soccer / basketball / volleyball.